

## CCAPA - LOCAL BY-LAWS - 8-Ball Double



OFFICE/STAFF HOURS: MONDAY - THURSDAY 3:00 - 8:00 p.m.  
FRIDAY, SATURDAY & SUNDAY CLOSED  
MONDAY - THURSDAY (8:00 - AFTER HOURS) - Call your division representative  
**Main Office - 843-685-5625 - [Info@CCPoolplayers.com](mailto:Info@CCPoolplayers.com)**  
Website - [www.CCPoolplayers.com](http://www.CCPoolplayers.com)  
Ewa Laurance - League Operator - 843-685-5625  
Toby Graham - Area Manager - 843-450-9142

### **CALL YOUR DIVISION REPRESENTATIVE WITH QUESTIONS AFTER 8PM.**

\* Name and number of the Division Rep for your division appears at the top of your score sheet.

*Rule Books and By-Laws... Please read and share them with your team members. Become familiar with the rules. READ THE BY-LAWS. They are part of your rules. By-laws overrule or change some rules in your rulebook. Pay close attention to the section on score keeping. This area is very important so as not to let another team cheat you by keeping their handicap down. Read and pay attention to the section in the rulebook dealing with conduct. Teams are responsible for knowing the rules and eligibility procedures.*

#### 1. THE HANDLING OF WEEKLY SCORESHEETS, TEAM FEES, APPLICATIONS

The **Home Team Captain** for the week is responsible for **picking up envelopes for BOTH teams** (theirs and opponent's) prior to league night. Team Captains should collect all league fees, dues, and membership applications from the players on their own teams. **Each Team Captain** is then responsible for turning in **their score sheets**, money and new applications for team to the appropriate drop-off location or mail in to the office.

**Teams are responsible for shortages.**

#### 2. TEAM FEES

Doubles Division fees are \$20.00/Team. Locations that have "greens fees" are charged by the location in addition to APA team fees. (Do not include "green fees" in envelope.) All matches are to be paid in full on the original night of play. Full team fees are due regardless of how many players actually play (i.e. - there is a forfeit in a match). Full Team Fees are also due if a full team forfeit.

Teams who drop during the session after week 4 will owe all past dues, as well as the fees for the remainder of the session.

#### 3. MAKE-UP MATCHES

Make Up matches are limited to two (2) per session. This league, just like all APA leagues, is to be played on the designated night and we do not allow your team to inconvenience your opponents on any kind of regular basis. **You MUST notify the APA office AND your opposing team** a minimum of 24 hours prior to play, or the match will be considered a forfeit. If BOTH teams agree to do a make-up match the day of, then that's of course okay, **as long as the office is notified of when and where.** Regular fees still apply for a forfeit, for both teams.

Regarding Makeup matches for Holidays, weather, etc., see Regular APA By-Laws.

### 3. FORFEITS

A maximum of one (1) team forfeit will be allowed/session. Any team that exceeds the forfeit maximum may not be eligible for the playoffs. All matches should be played and scored. Full Team Fees are due if a full team forfeit, from both teams and score sheets must be turned in with fees.

### 4. SCORING

Weekly play is made up of 2 singles matches and 1 Doubles match. The Doubles match is played with Alternate Shot format. Players cannot exceed SL 10 combined, at start of session.

Singles matches are scored with the 3-point system, ie. individual matches can finish 3-0, 2-1 or 2-0. The Doubles match will be scored the same way, only **double points** (ie. 6-0, 4-2 or 4-0)

One (1) bonus point will be awarded teams who turn in their completed weekly fee, signed paperwork on time and have no outstanding past dues. Teams have two (2) weeks to notify the office of missing bonus points.

Byes are awarded **8** points. (No bye points are awarded until after week 4)

Individual single forfeits will be worth **2** points (3 in playoffs.) Team Forfeits are worth **5** points.

In other words, a match could be worth as much as 12 total points.

### 5. PLAYER/ ELIGIBILITY - Local and National rules.

**All players must play a minimum of 6 singles matches during the session** with their team, in order to be eligible to participate in the City Playoff tournament. **NOTE: Anyone NOT playing on a standard 8-ball or Ladies team must have six (6) singles matches played during the doubles session. ALL players MUST have ten (10) 8-Ball scores played in the past two years** in order to enter and play in the Local Doubles League.

\*Any team/player that does not have an established handicap and want to play in doubles, acknowledges that if they exceed SL 10, they may need to either split up, (if session allows, and is approved by the office) or lose playoff qualification. No team that includes a non-establish player, and exceeds SL 10, will be allowed to play in playoffs.

In addition, **players on winning teams must have 20 singles lifetime matches in 8-Ball** (Regular league, Ladies, Doubles or Singles Boards) prior to March 15 of year qualified for, in order to be eligible to play in the **National Championship in Las Vegas. (National Rule)**  
**Qualified Vegas players must stay on an active 8-ball roster through Summer Session the following year, and play at least 4 times during the Spring session** in any 8-ball handicapped format. (8-ball standard, Ladies or Doubles)  
Players cannot participate in the 9-ball Shootout (singles) in Las Vegas if qualified for the 8-Ball Doubles Championship. (Player would have to choose, if qualified for both.) **No MALE Skill Level 2 will be allowed to compete in the local playoffs or National Championship 8-ball Doubles.**

#### 6. TEAMS/ELIGIBILITY

Teams must be made up of **2 players.**

**Teams must be able to meet Skill Level 10 max, combined at the start of the session.** If players go up during league play, they will then play to that handicap. The max increase is SL 12/combined. If players go up more than that, they have to split or be replaced.

7. SESSION - Doubles League will run (2) sessions/year on Friday nights.

#### 8. PLAYOFFS

There will be a local playoff tournament following the end of each session that will qualify team(s) for Las Vegas. **Top ~60% in each division will advance to the local playoffs, including the Wildcard. (ie. 10 team division= 5 top teams + 1 WC team for a total of 6 teams.**

**This will be the number of teams that advance from each division, depending on division size:**

**4 teams=2, 5 teams=3, 6/7 teams=4, 8/9 teams=5, 10/11 teams=6, 12/13 teams=7, 14/15 teams=8, 16 teams=9)**

Only the Scotch Doubles part will be played at playoffs.

If a weekly qualified team is missing a player due to illness or inability to attend the playoffs, the remaining player may choose someone of the same skill level or less, than the unavailable doubles partner. **Replacement player must meet eligibility and have been playing in the current 8-ball doubles league.** (see #5. Players/Eligibility) Both players must have the required number of matches during the session and lifetime

\*Number of slots awarded for Vegas to our league area will depend on number of teams in our league.

9. Each team has one Time Out/game. Teams who are NOT shooting may converse quietly, as long as do not interfere with the shooting team.

10. Any roster changes must be made prior to the last five matches remaining in the schedule. Changes must be in writing on scoresheet at that time.

**CCAPA LOCAL BY-LAWS APPLY, AND CAN BE FOUND AND DOWNLOADED ON**

**[WWW.CCPOOLPLAYERS.COM](http://WWW.CCPOOLPLAYERS.COM)**

**MORE INFO REGARDING NATIONAL REQUIREMENTS CAN BE FOUND  
ON**

**[WWW.POOLPLAYERS.COM](http://WWW.POOLPLAYERS.COM)**